

# Shawn (Yixiao) Lu

579-373-1118 | [shawn@shawnlu.dev](mailto:shawn@shawnlu.dev) | [linkedin.com/in/shawnluyx](https://linkedin.com/in/shawnluyx)

## EXPERIENCE

### Software Application Developer

Oct 2023 – Present

*Jeppesen, a Boeing Company*

*Montreal, QC*

- Improved **6+** components of Crew Tracking software currently deployed in production that regulates **9000+** crews and monitors **1500+** flights per day, including report generation, system interface, and UI configuration.
- Collaborated directly with Alaska Airlines and UPS and delivered over **70** tailored software solutions and upgrades, consistently earning high client satisfaction feedback.
- Identified unnecessary overhead in pay calculations and business logic; optimized overall performance by **30%**.
- Led Academy training sessions in Montreal as the **main Academy Teacher** for Jeppesen Tracking Products and delivered **80+** hours of course materials to **30+** employees and customers.
- Selected as the **Team Lead** to improve the development workflow and team dynamics; Implemented **3** major improvements that boosted team output efficiency by **15%**.
- Technologies used: **Python, Gherkin, DSL, Docker, Redhat Linux.**

### Python and Robotics Instructor

Aug. 2020 – Oct. 2023

*Robokids*

*Coquitlam, BC*

- Mentored over **100** students in robotics, coding, math, and 3D design to better understand, build, and program challenging projects.
- Prepared students for various coding and math contests, including CCC, USACO, Gauss, AMC, by walking through practice problems and explaining the underlying concepts.
- Technologies used: **Python, C++, VEX Robotics.**

## PROJECTS

### Gesture-Controlled Drone

2022

- Programmed **5** gesture-recognition logics and deployed them on Huawei Atlas 200DK.
- Achieved **95%+** accuracy in real-time command translation with PID face-tracking stability.
- Technologies used: **Python, OpenCV, OpenPose, MediaPipe.**

### Flow

2022

- Developed a program analyzer for JavaScript programs that can help users visualize the program flow.
- Scaled the project so the program can analyze entire directories.
- Created a UI using React.js that displays generated Mermaid diagrams.
- Enabled **100%** of **5** test users to identify redundant logic in a complex program and optimize performance by **50%**.
- Technologies used: **JavaScript, Mermaid, Espre, React.js.**

### Bloq

2022

- Created a Domain Specific Language that helps game developers create tiled maps easily.
- Wrote **61** lines of well-defined grammar to ensure the language is structurally sound, intuitive to write, and easy to understand.
- Created **8** unique features, including functions and loops.
- Performed **5** comprehensive user studies for feedback and improved the final product.
- Technologies used: **Java, Python, ANTLR, JavaFx.**

## EDUCATION

### University of British Columbia

May 2023

*Bachelor of Applied Science - Computer Engineering*

*Vancouver, BC*

- Early University admission at the age of 16.**
- Relevant Courses:** Advanced Software Engineering, Artificial Intelligence, Computer Communications, Algorithm Design and Analysis, Operating Systems, Microcomputer Systems Design, Engineering Capstone.

## SKILLS

**Programming Languages:** Python, JavaScript, Java, C/C++, HTML/CSS, Verilog

**Frameworks and Libraries:** Node.js, React.js, Tailwind, jQuery, Webpack, OpenCV, MediaPipe

**Tools and Platforms:** Git, Docker, Linux, Bash, PyCharm, VS Code, FPGA

**Methodologies:** Agile, DevOps, CI/CD, REST API, Computer Vision